

PaTTAN's Mission

The mission of the Pennsylvania Training and Technical Assistance Network (PaTTAN) is to support the efforts and initiatives of the Bureau of Special Education, and to build the capacity of local educational agencies to serve students who receive special education services. PDE's Commitment to Least Restrictive Environment (LRE)

Our goal for each child is to ensure Individualized Education Program (IEP) teams begin with the general education setting with the use of Supplementary Aids and Services before considering a more restrictive environment.

Agenda

- Overview of ABA and verbal behavior
- Selecting form of communication
- Vocal training
- "Speech Group"





What is ABA?

Applied Behavior Analysis (ABA) is a science and a discipline devoted to understanding and improving human behavior.

Purpose: to improve socially-significant behavior

language, academic skills, social skills, daily living, self care, recreation and leisure skills, etc.

ABCs of ABA

- A=antecedent: What happens before behavior
- B=behavior: What the individual does
- C=consequence: What happens after behavior
 - Reinforcement: increases behavior
 - Punishment: decreases behavior

When analyzing teaching interactions in an ABA classroom, consider the antecedents, behavior, and consequences

ABCs: examples			
Antecedent	Behavior	Consequence	
Something interesting happens	Look in that direction	See the Event	
Need to go out and seeing a door knob	Turning the knob	Door opens	
Driving and the traffic light turns red	Depress brake pedal	Car stops	





Verbal Behavior: Example			
Antecedent	Verbal Behavior	Consequence	
Want water ──→	Say "water" Sign "water" Write "water" Point to water Exchange a picture	Person delivers water	
L			



Verbal Behaviors			
Function	Antecedent	Verbal Behavior	Consequence
Mand (asking)	Motivation (wants cookie)	Verbal behavior (says "cookie")	Direct reinforcement (listener gives cookie)
Tact (labeling)	Sensory Stimulus (sees or smells cookie)	Verbal behavior (says "cookie")	Non-specific reinforcement ("It IS a cookie")
Intraverbal (answering)	Verbal Stimulus (someone says "What can you eat?")	Verbal behavior (says "cookie")	Non-specific reinforcement ("Yes! You CAN eat a cookie")
Echoic (repeating)	Verbal Stimulus (someone says "cookie)	Vocal-verbal behavior: repeats all or parts of the antecedent (says "cookie")	Non-specific reinforcement ("Cookie! You said cookie!")

Other Relevant Behaviors			
Function	Antecedent	Behavior	Consequence
Listener Response [*] (following directions)	Verbal Stimulus (someone says: "Touch the cookie.")	Non-verbal behavior (touches cookie)	Non-specific reinforcement ("Great job touching the cookie.")
Motor Imitation (imitating)	Non-Verbal Behavior (someone claps)	Non-verbal behavior: imitates all or part of the antecedent (imitates clapping)	Non-specific reinforcement (attention for imitating)
Match to Sample (matching)	Non-Verbal Stimulus (picture of a cookie)	Non-verbal behavior: selects a second stimulus with shared properties (picks up a similar picture of a cookie)	Non-specific reinforcement ("Nice matching.")

What do our ABA-based classrooms look like?

- Instruction directly guided by assessment*
- Interprofessional collaboration*
- Common goals among team members* mutual focus on speech and language (verbal behavior)

*See morning presentation

What do our ABA-based classrooms look like?

- Input from team members based on their respective strengths.
- Empirically-validated programs and teaching procedures derived from the principles of ABA

SLP in ABA Classroom:

SELECTING FORM OF COMMUNICATION













Data Needed:	Types of Assessment (circle if relevant):	Date:	Staff:
Identifying Reinforcers	 Pairing Data Preference Assessments Reinforcer Assessments 		
Vocal Skills	 Vocalization Baseline EESA Phonemic Inventory Language Sample 		
Motor Imitation	 Initial Eval/IEP data Initial VB-MAPP Assessment IT Program Data OT/PT data collection 		
Visual Perceptual/ MTS Skills	 Initial Eval/IEP data Initial VB-MAPP Assessment IT Program Data OT data collection 		
Response Effort	 Response Fluency for vocal, MI, MTS skills OT/PT Input on physical skills/mobility OT input on fine motor skills 		
History of Communication Skills	Initial Eval/IEP dataInitial VB-MAPP data		
Family Input	Notes from parent consults/ meetingsAdditional input to be added during IEP meeting		
	*Modified from Devlin, Doran, Russ, Silveri-H	iller, &Willis	s, 2016



Vocal Programming	AAC + Vocal
	programming
 Readily attempts to echo instructor when asked AND Speech generally intelligible to listeners 	 Does not attempt to echo instructor when asked OR Speech largely unintelligible to listeners
_evel 2 echoics on VB-MAPP	Level I echoics on VB-MAPP



Topography vs. Selection-Based			
	Definition	Some Types	Example
Topography- Based Responding	Motor movements for each meaningful unit look and/or feel different	 Speech Sign language Writing 	Saying "cat" vs. Saying "dog"
Selection- Based Responding	Motor movements for each meaningful unit look and/or feel essentially the same	Picture/symbol- based systems • PECS • Core boards • Picture-based SGDs	Pointing to vs. Pointing to



Γ		Communi	cation Function	
Communication Modality	Mand (Requesting)	Tact (Labeling)	Intraverbal (Answering questions)	Echoic (Vocally Imitating)
Speech	X	x	x	Х
Sign Language	x	x	x	
Writing	x	x	x	
PECS	X			
Core Board	x			
Picture-based Voice Output	x			







DO NOT GIVE UP ON SPEECH!

- AAC should almost always be viewed as a temporary "fix" for a vocal communication deficit.
- If a learner has few spontaneous vocalizations, does not attempt to echo on request, and/or has poor speech intelligibility, the learner requires a **vocal training program**.



























Intelligibility	Assessment	
 Present variou opportunities. Compile 3 difference of the second sec	us tact and/or ma ferent lists of iter	nd ms:
Known Items	Future Targets (mand/tact)	Echoic Shaping Targets
Response is correct and intelligible.	Response is incorrect or unintelligible, but correct and intelligible given	Response remains unintelligible, even with an echoic prompt.













Vocal Training		
Profile I	ofile I • vocalizations infrequent • limited repertoire/reduced variability in vocal • no echoic behavior	
Treatment Options		Purpose
 Reinforce all vocalizations Differentially reinforce all vocalizations during manding Stimulus-stimulus pairing (SSP)* 		Increase frequency of spontaneous vocalizations
• Vocal variability training (VV)*		Increase variability in vocalizations
 Rapid motor imitation antecedent (RMIA)* 		Establish echoic stimulus control
*Modified from	Esch, 2015	



Profile 2	 echoic stimulus control limited sound reperto and sound combinatio 	ol ire (e.g., limited vowels) ns
Treat	tment Options	Purpose
 Differentia vocalizatio RMIA* Echoic pro and sound 	Illy reinforce <i>better</i> ons during manding ogram for simple sounds combinations*	 Strengthen echoic responding Increase repertoire of sounds and sound combinations



Video



Vocal T	raining	
Profile 3	 echoic stimulus contr variety of sounds and poor intelligibility 	ol sound combinations
Trea	tment Options	Purpose
 Differentia vocalizatio tacting Echoic pro and mands 	Illy reinforce <i>better</i> ons during manding and ogram for shaping tacts s*	Increase intelligibility of functional communication
*Modified fro	om Esch, 2015	



Vocal T	Vocal Training						
Profile 4	 echoic stimulus control generally intelligible age-inappropriate article 	l ulation errors					
Trea	tment Options	Purpose					
 Differentia vocalizatio tacting Echoic pro sounds* 	ally reinforce <i>better</i> ons during manding and ogram for shaping speech	Developmentally- appropriate speech					
*Modified fro	om Esch, 2015						







- Esch (2015) explains that in order to resemble typical acquisition practice, arrange opportunities for speech practice as follows:
 - Many opportunities (100+)
 - Brief sessions (2-3 minutes)
 - Throughout the day
- "We teachers and parents have to decide: Where is speech acquisition in the ranking of skill and instructional priorities?" (Esch, 2015)







- Challenges
 - Slow progress
 - Lots of problem behavior
 - Poor generalization outside of therapy
- Solutions
 - Use principles of ABA
 - Choose specific, appropriate targets













- Reinforcement is anything that is provided or removed after a behavior that increases the probability of that behavior occurring again under similar circumstances
- A variable ratio (VR) schedule of reinforcement requires the completion of a variable number of responses to produce a reinforcer















*indicates CRITERA FOR M	generalization probe fi	Leaves 2016 rom individu JTIVE "YES"	al therapy PROBES	
Student: _1 Target (operant)	T	ТН	Т	TH
Leaf (T)				-
Delvis (T)	Y N	Y N	YN	Y N
Raking (1)	Y N	Y N	Y N	Y N
How old are you? (IV)*	Y N	Y N	Y N	Y N
Student: _2	-			
Target (operant)	Т	тн	Т	тн
Drop leaf (MI)	Y N	Y N	Y N	Y N





	C 6/5	D	nosa	INS			(6/12				9		
	Student:	Story Grou	p Probe I	Data				Student: NT	WEEK OF:					
	Target	Previous	M	T	W	T	R	Target	Previous	M	T	W	R	7
-	Bone	Tes	YN	YN	YI	Y	N	connim	Tes	Y N	YN	YN	Y	N
-	Duning		Y N	YN	Y	N Y	N	Gabbo		YN	Y N	YN	Y	N
1	khot are they		YN	YN	(V)	NY	N	Tighting	1	YN	YN	Y	YN	N
1×	doing ? Crunh	řs)	Y N	YN	Y	NY	N	Uncienviea	1	YN	YN	Y	NY	N
T.	2 (fight	4.,)	V N	V N	V	NV	N		-	Y N	ty 1	X	NI	(N
-1	underwoor		Un	() n	1	9			1	1.	1.	1		
	Student: Ko	where						Student: K	aybr	el				
ſ	Target	Previous	М	Т	W		R	Target	Previo	us M	T	1	w	R
ŀ	0	Yes	Y (N	YN	Y	N	YN	Broo		Y	NY	N	YN	Y
1	brie	-	V (N	YN	Y	N	Y N	Diama	1	Y	NY	N	YN	Y
-1	Dimosaur		A	0	1º			Dinosac	r	to	NI	N	V N	ty
T u	inctore they	1	YN	YN	Y	N	YN	fightin	19	N	2.1			1.
10	oing Cruisin	42	Y N	YN	Y	N	Y N	Underwie	av	L	2N	YN	Y	N
1	. (fishh	me)	00	1		-	V N	Underryo		1.	Y N	YN	Y	NI

	1		
Student: NJ		Goal:	
Skills Tra	cking Sheet		
Target: Novel Ski	Ils Acqu	nied in	Group
+/-	Data	Correct out	Date
	introduced	of:	Retained/Mastered
Shail (T)	Introduced 5/8/17	of:	Retained/Mastered
Shail (T) What closes a bird do? (fly)	Introduced 5/8/17	of: PM	Retained/Mastere
Snail (T) what does a bird do? (fly) YOOT (+)	5/15/17	pm 5/24/17	Retained/Mastere
Shail (T) what does a bird do? (fly) Yoot (+) Stepp (+)	5/15/17	0f: PM 5/24/17 5/25/17	Retained/Mastered
Snail (T) What does a bird do? (fly) Yoot (+) Stepp (+)	5/15/17 5/15/17 5/15/17	0ft PM 5/24/17 5/25/17 5/25/17	Retained/Masteree
Snail (T) what does a bird do? (fly) Yoot (+) Stepp (+) Iraves (+)	5/15/17 5/15/17 5/15/17 5/15/17	0ft PM 5/24/17 5/25/17 5/24/17 5/24/17	Retained/Mastere



	1957 - 13146 (1979) (1977 - 1977) (1977)	
	Responses per Minute Recording Sheet: record for or	ne minute
	Student: Activity or Les	son:
	Date: Circle: Group	Dvad Individual
	Code: R+ = correct response R- incorrect response ONR	= Opportunity with no response
	Circle per	
	Occurrence	
	R+ R- ONR	
	R+ R- ONR	
	R + R- ONR	
	$R \pm R$ - ONR	
	R + R- ONR	
	R+_R- ONR	
	R + R- ONR	
	R + R- ONR	
	R + R- ONR	
	R + R- ONR	
	R + R- ONR	
	R + R- ONR	
	R+ R- ONR	
	R+R-ONR	
	RT R- ONR	
	RT R- ONR	
	R+R-ONR	
	RT R- ONR	
	RT R- ONR	
	R+ R- ONR	
	R + R- ONR	
	R + R- ONR	
	R+ R- ONR	
Pattan, n.d.		
	Totals: R+= R-=	ONR =

	Following C	Group and Dir	ect Instructions	
Child:				
Date/ Initials	Group Instruction	Prompts: I: Independent, G: Gestural, V: Verbal, P: Physical	Direct Instruction	Prompts: I: Independent, G: Gestural, V: Verbal, P: Physical
		IGVP		IGVP
		I G V P		IGVP
		IGVP		IGVP
		IGVP		IGVP







- Novel Targets
 - 3 consecutive "yes" cold probes
 - · Adjust as needed for individual students/skills
 - If student probe masters a skill, choose a different target and do NOT plot on your graph
- Generalization Targets
 - Probe Mastered (PM) if "yes" on first cold probe
 - 3 consecutive "yes" cold probes if "no" on first cold probe

GROUP S	PEECH DATA	Beach/Oce	an 2017		
Criteria for	mastery: 3 con	nsecutive "y	es" probes		
udent: Drew			uuai merapy		
Farget (operant)	Prev. Y	T <u>7/11/17</u>	TH <u>7/13/17</u>	Т <u>7/18/17</u>	TH 7/20/17
swimming (Tact action)	0	Y N	Y N	Y N	Y N
ligging (Tact action)	0	Y N	Y N	Y N	Y N
ım- <u>bweh-wuh (</u> Echoic)	2	Y N	Y N	Y N	Y N
udent: Zach					
Γarget (operant)	Prev. Y	T <u>7/11/17</u>	TH <u>7/13/17</u>	T <u>7/18/17</u>	TH <u>7/20/17</u>
ouch-computer button (LR)	0	Y N	Y N	Y N	Y N
'touch-shovel (LR)	0	Y N	Y N	Y N	Y N
	0	V (N)	V (N)	V N	(\mathbf{y}) N

udent:		Mastery Criteria: generalization; if	1 yes probe for no, 3 consecutive
	Skill Trac	king Sheet	
	Skill: Group speec	h-IT generalization	
÷			
	Target	Date introduced	Date Mastere
1	turn page in book (MI)	7/12/17	Probe Mastere
2	close book (MI)	7/12/17	7/24/17
3	you read abook (IV)	7/12/17	Probe Mastere
4			
5			
6			



Speech Group: Other Keys to Success

- Clear expectations (rules and routines)
- Organized materials & reinforcers
- Group size/composition/duration/location
- Fade-in demands and end with success
- Fast-paced instruction
- Allocate sufficient time for teaching targets
- Make participation easy (80/20 ratio)
- Fidelity checks
- Managing support staff
- Family engagement



		Procedural	Fidelity Checklist			
Date	1	Instructor:	Student:			-
Obs	erver 1:	Observ	er 2:	IOA%		
				l		-
-	1. Are students	sitting quictly and appropriately	with eves and body priented toward the	YES	NO N//	<u> </u>
	group leader?	2				
	Are students	actively engaged and frequently	responding?		-	
	 Are students appropriate a 	attending to, following, and part mount of prompting?	cipating in group instruction with the			
	 Are students area behind t 	positioned in a semi-circle facing he teacher?	t the teacher and with a non-distracting			1
	3. Are lower pe	rforming students positioned in t	he center of the semi-circle?			7
	6. 1s staff stands	ing or sitting behind the student()) assigned to them?			7
	7. Does staff rei	inforce appropriate behavior whi	e being as unobtrusive as possible?			-
	8. Is staff using	prompts to help student(s) remain	n on task?			1
	 Does staff im and allowing 	plement behavioral intervention the group leader to continue to l	as quietly and unobtrusively as possible red?			
	10. Does staff ab	ways remain focused on their stu	dent(s)?	14		
	11. Does staff ret	frain from participating in group	unless directed by the group leader?			
	12. For motor ski maintaining p	ills, does staff prompt the learner proper positioning and fade physi	from behind to ensure that the learner is cal prompts as mastery is achieved?			
	 Does staff all reinforcement 	tend to even mild problem behav at behaviors (rocking, fidgeting w	or such as looking away, automatic ith clothing, leaning out of the seat, day			
_	14. Does the gros	up leader always present the S ^D I	instruction, directions, etc. Y?	+	_	-
0	15. Does the inst	nactor provide opportunities for	munichoral transmus (using a curv?	++	_	-
	16. Has the group many respon- touch your hi	p leader identified easy targets th ses involve S ^{D*} s indicative of stu cad")?	at all students can respond to so that dents responding together ("everyone			
	17. Does the grou activities?	up leader reinforce students on th	eir set VR for behaviors during group			
1	18. Does reinford	cement always come from the gro	up leader?	+	_	-
	19. Has the group	p leader established clear targets	for each student?			-
	20. For a skill the	at has not been mastered, does in	structor use errorless procedures?			1
3	21. If a student e	rrors, does instructor run error co	erection procedures?			-
	22. Is the group i	instruction "topic" relevant and a	the appropriate instructional level?			1
	23. Is data record	ied as necessary?			_	-
	24. Is the time all levels of the	lotted from group appropriate for students in the group?	the age and assessment performance			1
	 Is there generation individual studies 	ral engagement (75% or higher a adent)?	cross the group and with each			7
nd No	tes:			<u> </u>	125	1
11.M.						1



	SPEECH & LANGUAGE Miss Courtney		SPEECH & LANGUAGE Miss Courtney	
	Week of: <u>5/30/17</u>		Zoo Vocabulary	
mand	uring individual sessions we:	 		
(request)		elephant	lion	giraffe
tact		ma l		
(name/label)			25-1	
listener responding		U.C.	A SI	P P
(follow directions)		 Inil	My MA	
visual perceptual		ما الم	Sel	
matching-to-sample				
motor imitation		41		
"do this")		 tiger	monkey	zebra
echoic		000		A
say)		4 00		SUB
intraverbal				Commins.
fill in the blanks			10 0 11	
• On Tuesday & Th	reday in aroup we focused on the following concepts and goals:			
 On Tuesday & Th Read <u>At II</u> Matched zi Receptively to/imitated 	rsday in group we focused on the following concepts and goals: <u>2 Zoo, Yahoo</u> , counted, named, and matched pictures of animals o animals in goals and minteed zoo animal evipons/exands dentified animals in the "I hear Ewe" Pad app and isstened the sounds they make	rhinoceros	leopard	
 On Tuesday & Th Read <u>At H</u> Matched z Receptively to/imitated mand (request) 	rsday in group we focused on the following concepts and goals: <u>a Zon</u> , Yahon, counted, named, and matched pictures of animals o animals in a puzzle and imitate zon animal action. Sounds identified animals in the "I hear Ewe" iPad app and listened the sounds they make puzzle pieces, animal names	rhinoceros	leopard	
 On Tuesday & The o Read <u>At</u> H o Matched z o Receptively to/imitated mand (request) tact (name/label) 	reday in group we focused on the following concepts and geals: <u>a Zon Yahon</u> ; counted, named, and matching fictures of adments a named line in puzzle and imitated zoo animal estimatisunda identified animals in the "I hear Swe" iPad app and listened the sounds they make <u>puzzle pieces</u> , animal names <u>zoo, elephant</u> , iton, giraffe, figer, mankey, zebra, rhina.	rhinoceros	leopard	
 On Tuesday & Th Read <u>At II</u> Matched zi Receptively to/imitated mand (request) tact (name/label) 	rsday in group we focused on the following concepts and goals: <u>a Zon</u> , Zhahon, counted, named, and matched pictures of animals o animals in a puzzle and imitate Zon animal criten/Sound's identified animals in the "I hear Ewe" iPad app and listened the sounds they make puzzle pieces, animal names zon, elephant, lion, giraffe, figer, mankey, zebra, rhina, leopard	rhinoceros	leopard	
 On Tuesday & The o Read <u>At H</u> o Matched z o Receptively to/imitated mand (request) tact (name/label) istener responding 	reday in group we focused on the following concepts and geals: <u>a Zoo, Yuhoo</u> ; counted, named, and method pictures of unbacks identified animals in the "I hear Swe" iPad app and listened the sounds they make <u>puzzle pieces</u> , animal names zoo, elephant, ion, giraffe, tiger, monkey, zebra, rhino, leopart, (animal)	rhinoceros	leopard	
 On Tuesday & Th Read <u>At</u> H Matched z Receptively to/initate mand (request) tact (name/label) itstener responding matching to sample 	rsday in group we focused on the following concepts and geals: e Zoo, Yahoo, counted, named, and matched pictures of animals a animals in a puzzle and imitate zoo animal action/Sounds identified animals in the "1 hear Ewe" iPad app and listened the sounds they make puzzle pieces, animal names zoo, elephant, lion, giraffe, tiger, mankey, zebra, rhina, leopard find the (animal) elephant, lion, giraffe, tiger, mankey, zebra, puzzle	rhinoceros	leopard	
 On Tuesday & Th Read <u>At H</u> Matched z Receptively to/imitated mand (request) fact (name/label) itstener responding matching to sample motor imitation 	reday in group we focused on the following concepts and geals: <u>a Zoo, Yahoo</u> , counted, named, and matched pictures of unimals identified animals in the "I hear Eve" 'Pad app and listened the sounds they make <u>puzzie pieces</u> , animal names zoo, elephart, ion, giraffe, tiger, monkey, zebra, rhino, leopard fod the(animal) elephart, lion, giraffe, tiger, monkey, zebra, puzzie make fist, arms up overhead (for sabool)	rhinoceros	leopard	
 On Tuesday & The o Read <u>At II</u> o Matched z o Receptively to/imitated mand (request) tact (name/label) istener responding matching to sample matching to sample 	rsday in group we focused on the following concepts and geals: e Zoo, Yahoo, counted, named, and matched pictures of animals is a animals in a puzzle and imitate zoo animal action/sounds identified animals in the "1 hear Ewe" iPad app and listened the sounds they make puzzle pieces, animal names zoo, elephant, lion, giraffe, tiger, mankey, zebra, rhina, leopard find the(animal) elephant, lion, giraffe, tiger, mankey, zebra, puzzle make fist, arms up overhead (for subpad) point (oxtand arm and point index finger, as in "look")	rhinoceros	leopard	
On Tuesday & Th o Read <u>Af H</u> o Matched o Receptively to/imitater mand (request) fact (name/label) listener responding matching to sample motor imitation	reday in group we focused on the following concepts and geals: <u>zzo, Yahoo</u> , counted, named, and matched pictures of animals owneds in a purals and mitted zo animal evisor Asonda dealers and the sounds they make <u>puzzie pieces, animal names</u> <u>zo, elephant, ina, giraffe, tiger, monkey, zebra, rhino, leopard.</u> <u>Find the</u>	rhinoceros	leopard	
On Tuesday & Th Read <u>At H</u> Natched z	rsday in group we focused on the following concepts and goals: # Zoo, Yahoo, counted, named, and matched pictures of animals is a animals in a puzzle and minitate zo animal action. Sounds identified animals in the "1 hear Ewe" iPad app and listened the sounds they make puzzle pieces, animal names zoo, elephant, icon, giraffe, tiger, monkey, zebra, rhino, leopard find the(animal elephant, icon, giraffe, tiger, monkey, zebra, puzzle make fist, arms up overhead (for yabbod) point (oxtend arm and point indek finger, as in "look") animal actions (act like an elephant, monkey, etc.] yahoo, animal sunds	rhinoceros	leopard	
On Tuesday & Th On Read <u>At</u> // Read <u>At</u> // Read <u>At</u> // Read the d and and the d and the d and the d and the d	reday in group we focused on the following concepts and geals: <u>zzo, Yahoo</u> , counted, named, and matched pictures of animals o animals in g putals and mitted zo animal evipan Seandas dealed animal in g putals and mitted zo animal evipan Seandas dealed the sounds they make <u>puzzie pieces, animal names</u> <u>zoo, elephant, ino, giraffe, tiger, monkey, zebra, puzzie make frist, ami o powerhad (for yabgod) point (extend am and point index finger, as in 'look') pankal exist ika usudas <u>yahou, animal sounds</u> A makey <u>saya</u>, etc.] <u>yahou, animal sounds</u> A makey <u>saya</u>, <u>(e.go-ge-h-h)</u></u>	rhinoceros	leopard	
On Tuesday & Th On Read Att 47 Matched Acceptively to/imitate matching to sample motor imitation matching to sample motor imitation actors conservation acception a	rsday in group we focused on the following concepts and goals: e Zeo, Yahoo, counted, named, and matched pictures of animals is a animals in a puzzle and minitate zo animal action. Sounds identified animals in the "1 hear Ewe" iPad app and listened the sounds they make puzzle pieces, animal names zeo, elephant, lion, giraffe, tiger, monkey, zebra, rhino, leopard find the(animal) elephant, lion, giraffe, tiger, monkey, zebra, puzzle make fist, arms up overhead (for yabool) pohr (oxtnat arm and pohr induk finger, as in "look") animal actions (act like an elephant, monkey, etc.) yahool, animal suunds A monkey say-(og-go-hah) A lion say-(corr)	rhinoceros	leopard	

	Week of:
Gr	опр
Speec	h Notes
Receptive Language	Our Theme This Week:
 Matching Motor imitation Following Directions 	Book We Read:
□use of visual Schedule Expressive Language □ Manding/ Requesting □ Tacting/ Labelina	Song(s) We Sang:
Intraverbals/Fill ins Increasing Sentence Length Answering questions	Activities we Completed: Special Snack:
Pragmatic Language Taking Turns Sharing Active Listening	
Other Notes:	



INDI	/IDUAL	GRO	DUP		
SPEEC	+ NOTES	SPEECH	NOTES		
Receptive Language	Expressive Language	Receptive Language	Expressive Language		
Picture ID	Requesting/manding	Picture Identification	□ Intraverbals/Fill-in		
Action ID	□ Fill-ins	Vocabulary (category, function, feature, location, pronouns, body parts,	 Increase sentence Length 		
 Vocabulary (category, function, feature, 	Answering questions	etc.)	Answering question		
location, pronouns, body parts, etc.)	Asking questions	Action Identification	 Asking questions 		
□ Step directions	 Increase sentence Length 	Following directions	□ Manding/requestin		
 Imitating motor movements 	□ Labeling	Imitating motor movements	🗆 Tecting/labeling		
Artic	culation	Pragmatic Language			
Target	 Isolation Syllables Words Phrases Sentences Conversation 	 Turn taking Sharing Active listening Greeting 			
Other Notes		Other Notes			









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Contact Information www.pattan.net Courtney Devlin courtneyd@cciu.org pennsylvania DEPARTMENT OF EDUCATION Liz Willis • Bureau of Special Education Pennsylvania Training and Technical Assistance Network elizabethwi@cciu.org Heather Forbes c-hforbes@pattan.net Debi Namey Commonwealth of Pennsylvania dnamey@pattan.net Tom Wolf, Governor • Jaime Baker c-jbaker@pattan.net Sheri Saurer ssaurer@pattan.net • Amy Foor c-afoor@pattan.net